

SPIDER

a cyberSecurity Platform for vIrtualiseD 5G cybEr Range services

5G Trials Workshop

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Project Information



- SPIDER: a cyberSecurity Platform for vIrtualiseD 5G cybEr Range services
- Grant Agreement ID: 833685
- **Topic**: SU-DS01-2018 Cybersecurity preparedness cyber range, simulation and economics
- Call: H2020-SU-DS-2018
- Funding Scheme: IA Innovation action
- Funded under: H2020-EU.3.7.4.
- Overall Budget: € 7 476 908.75
- **EU** contribution: € 5 746 595
- **Start Date**: 1 July 2019
- **End Date**: 30 June 2022



The Consortium







































19 partners from 10 European countries (high diversity)

- 5 x Large Industries
- 6 x Research Institutes and Universities
- 8 x SMEs



What is SPIDER?



- SPIDER is an innovative Cyber Range as a Service (CRaaS) platform that extends and combines the capabilities of existing telecommunication testbeds and cyber ranges into a unified facility for:
 - testing new security technologies
 - training modern cyber defenders in near real-world conditions, and
 - supporting organisations and relevant stakeholders in making optimal cybersecurity investment decisions



The Challenges



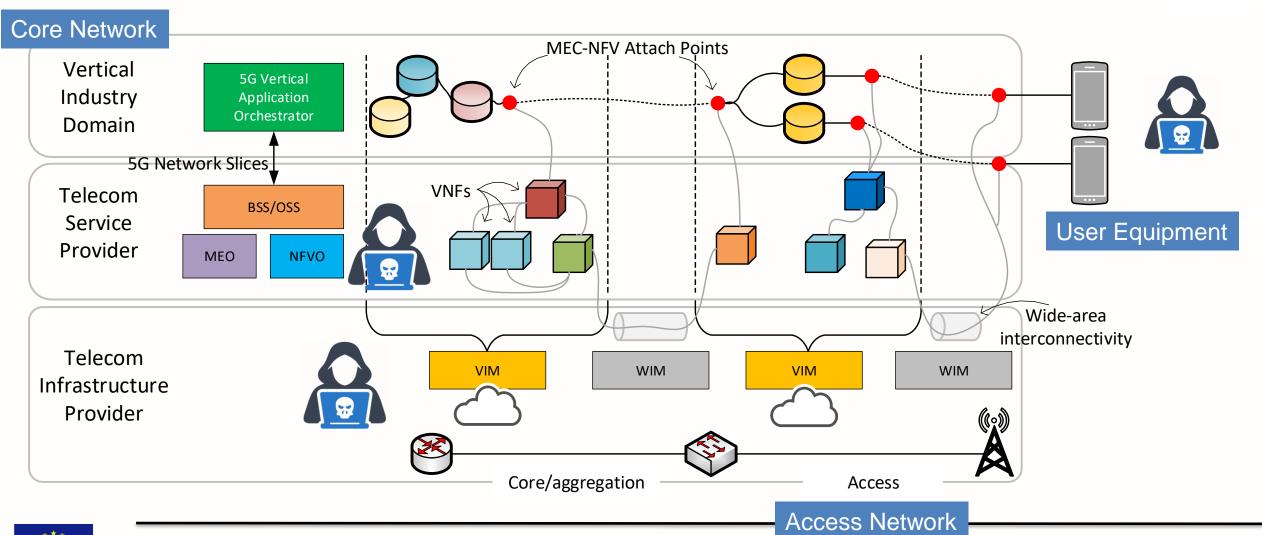
- The emergence of 5G architecture raised radical changes in the telco domain
- The core architecture introduces a completely new landscape for both operators and application developers
- 5G incorporates many advanced technologies (e.g. SDN, NFV, Virtualization) each of which exposes its own attack surface
- The 'new operational landscape' contributes in the increase of cyber attack surface
- The deficiency in cyber security experts

The complexity of today's cybersecurity landscape emphasises the need for **highly competent experts** in **securing critical** multi-tenant and multi-service **environments**, such as 5G mobile networks.



5G Threat Landscape







Goals / Objectives of SPIDER

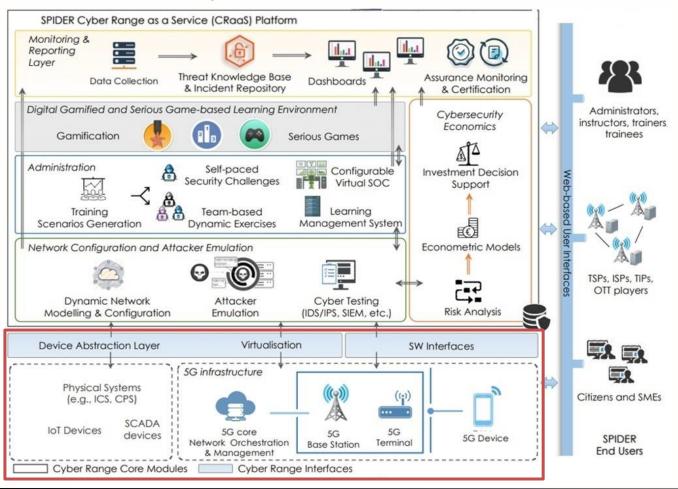


- To develop a Cyber Range as a Service platform targeting the specifies of 5G infrastructure
- To realize an engine capable of modelling and emulating network services and applications as well as complex cyber-attacks
- To provide active learning strategies towards increasing the cybersecurity skills and awareness of modern cyber defenders
- To implement capabilities for tracking the trainee's activity
- To integrate cyber range-driven risk analysis and propose econometric modelling tools
 capable to forecast the economic impact of cyber risks





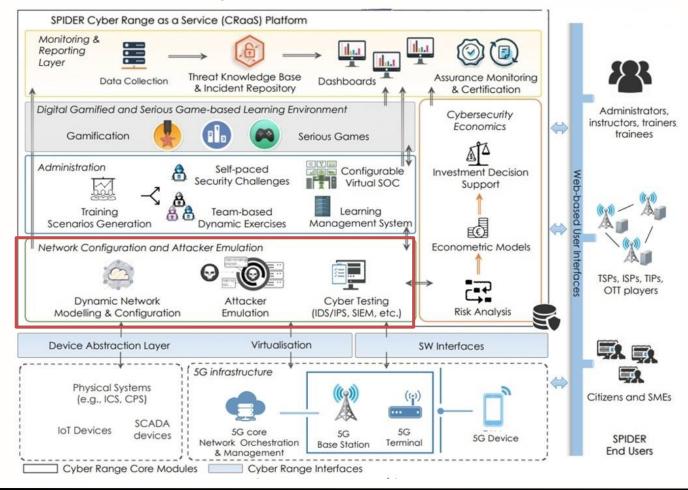
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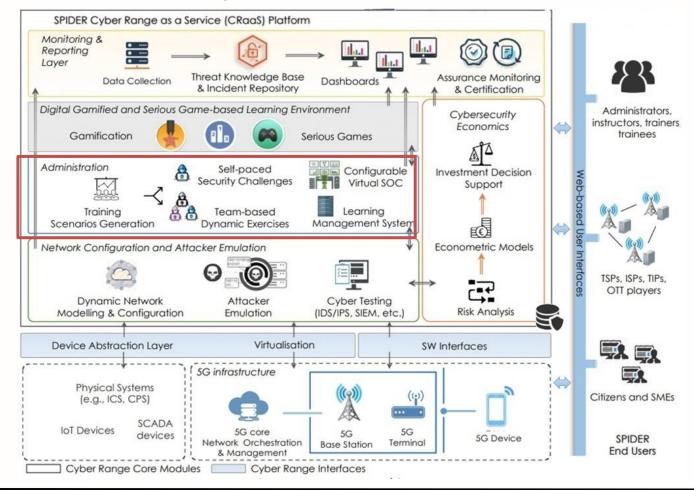
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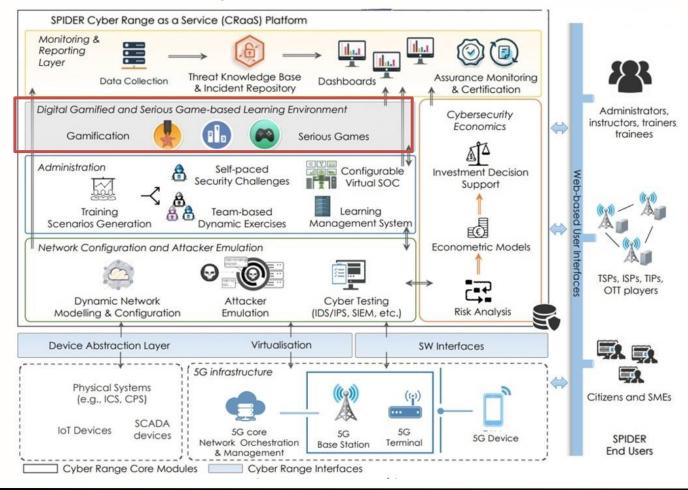
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- the administration platform, for the cyber range administrators to configure the training scenarios;







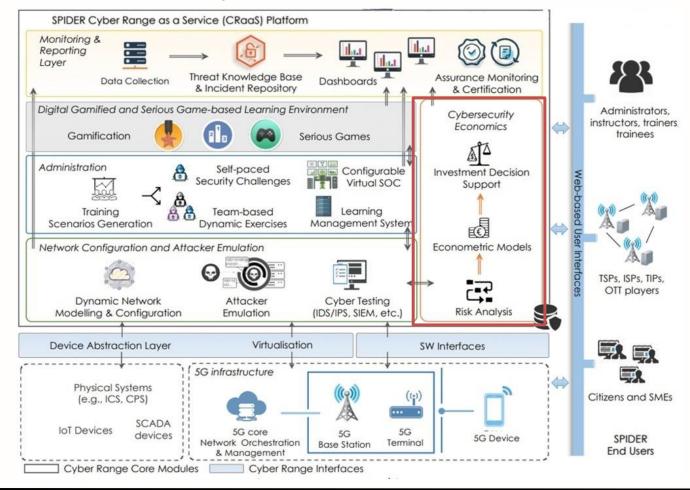
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- the digital gamified and serious game-based learning environment, which is a simulation game framework leveraging on serious games and gamification solutions for training experts & non-expert users;







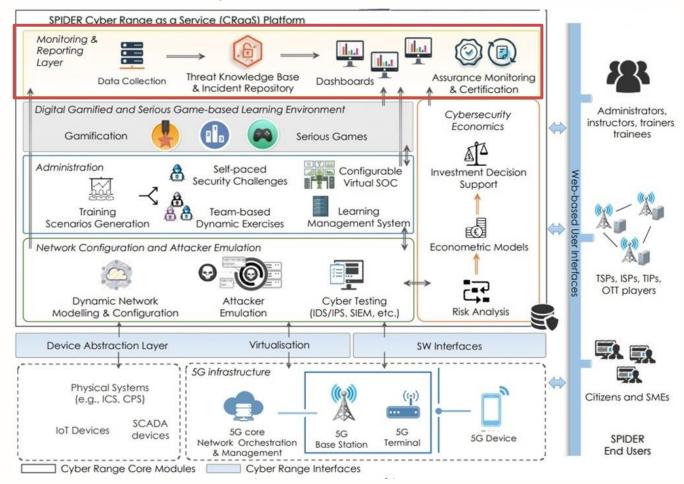
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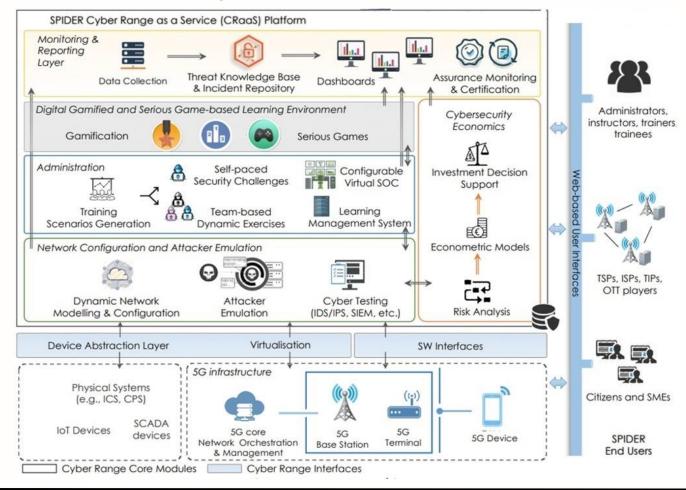
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- the monitoring and reporting layer, for the monitoring of the trainees' activity, and reporting the output of the SPIDER individual components.







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Red/Blue Team Members



Red Team

- Ability to apply offensive techniques on 5G infrastructure spanning from the core to the edge of the network
- Individual or group-based exercises
- Monitor the progress & accelerate certification

Blue Team

- Ability to apply defensive techniques using traces
- Ability to patch vulnerabilities without disrupting the running services
- Monitor the progress & accelerate certification



Hellenic Cyber Security Team participation



- SPIDER uses of the of the Hellenic Cyber Security team participation for:
 - The validation and extension of the user requirements
 - The evaluation of the SPIDER platform as part of the pilot activities.
 More specifically, the Hellenic team will join the "Cyber Security Experts Training" activity







SPIDER's goal for ECSC



 SPIDER aims at the exploitation of the SPIDER platform, either during the ECSC competition as part of the challenges, or for the purposes of training of the national teams







Thank you!

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