

5G experimentation environment for 3<sup>rd</sup> party media services



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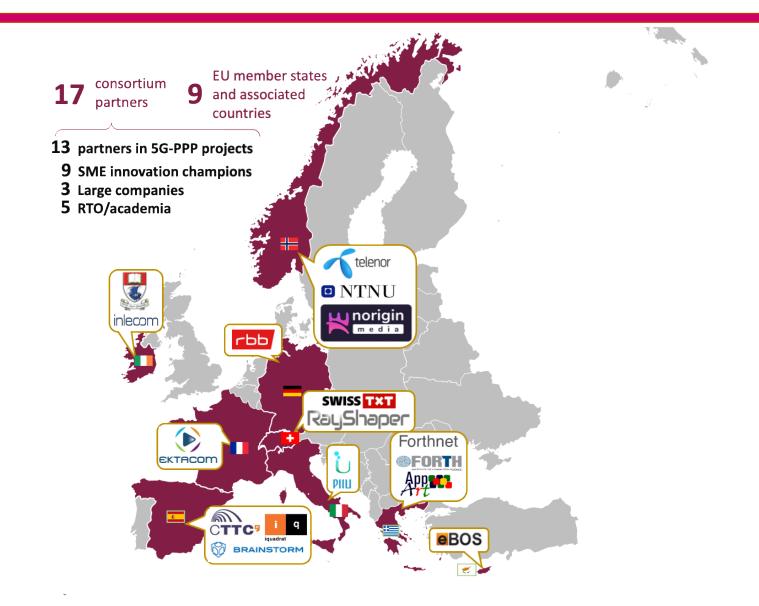




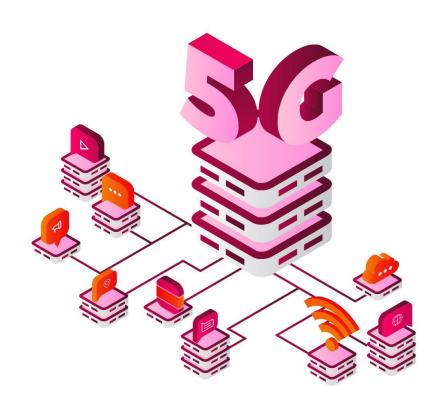
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- ✓ Grant Agreement: 101016714
- **✓ Duration:** 36 months
- **✓ Starting date:** 01/01/2021
- **✓ Total budget:** 7,494,838.75 Euros
- **✓ EC funding:** 6,037,942.38 Euros
- **✓ Total PMs:** 766
- ✓ **Project Coordinator:** Dr. Christos Verikoukis, CTTC
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- ✓ **Project Officer**: Mr. Achilleas Kemos

# 5GMediaHUB Consortium



## 

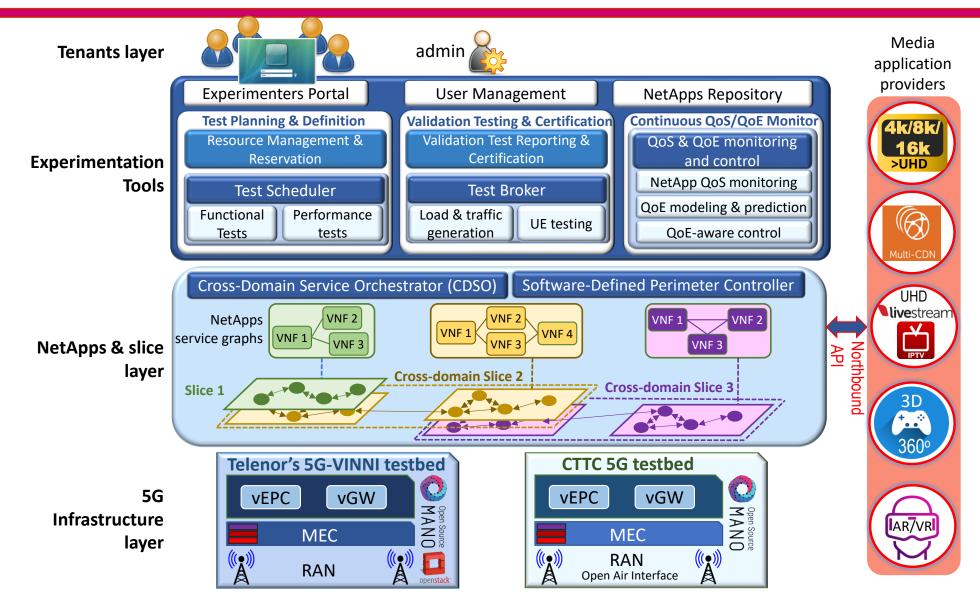


- ✓ Make experimental 5G infrastructures accessible to SMEs in the Media & Entertainment domain
- ✓ Offer a set of NetApps implementing a PaaS layer similar to AWS or Azure cloud
- ✓ Offer DevOps tools to setup and manage experiments via automated testing pipelines.
- ✓ Offer a web-based Portal which simplifies the process of service creation, validation and verification
- ✓ Deliver a comprehensive Security Framework, with *Zero Trust*
- ✓ Perform 2 test cycles, in 3GPP Rel-16 and Rel-17, in two federated testbeds



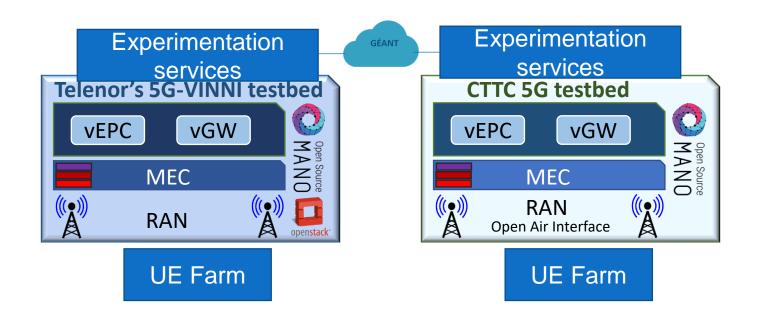
## GMedia HUB 5GMedia HUB overall architecture





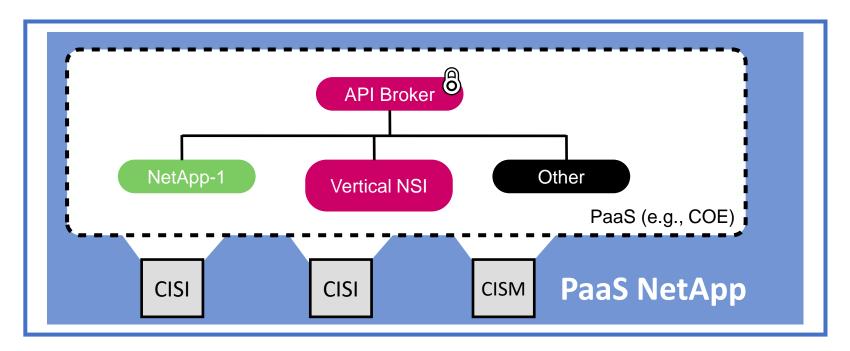
## GMedia HUB 5GMedia HUB infrastructure layer





- Two 5G testbeds will be federated and interconnected via the GEANT network
  - ✓ 5GMediaHUB Experimentation services deployed at both testbeds
  - ✓ Federation via a Cross-domain Service Orchestrator
  - ✓ UE farms, allowing test execution and KPI measurements at UE level

- NetApps: Application enablement services, offering PaaS extensions (e.g., CDN)
  - ✓ Hiding NFVI and 5G complexities, while supporting cloud-native vertical applications
  - ✓ Offering a comprehensive Security Framework with Software-Defined Perimeters (SDP)
  - ✓ Unified Northbound APIs for vertical applications
- NetApps can span across multiple testbed facilities within Network Slice Instances (NSIs)

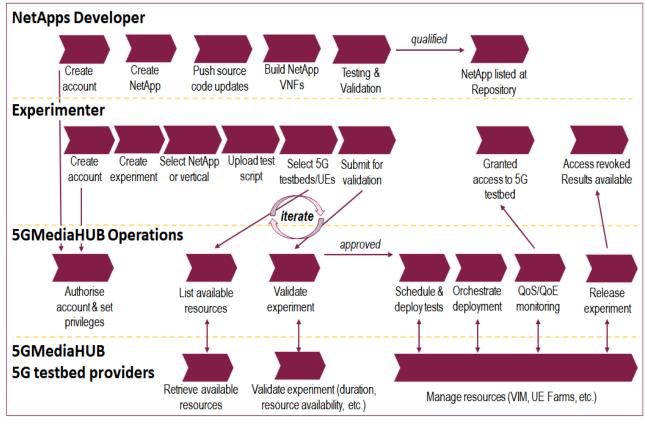




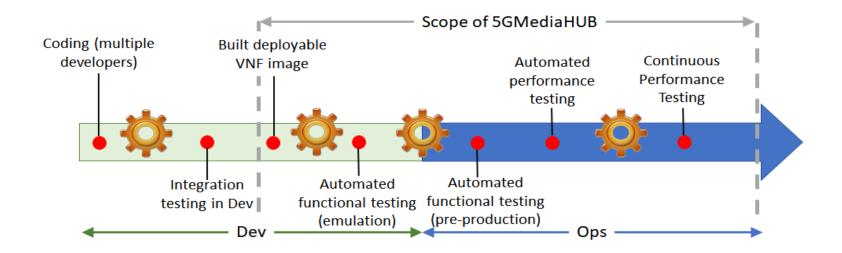
### 5GMediaHUB Experimentation layer



- DevOps workflows facilitate "Testing as a Service"
  - ✓ Automated functional & performance testing, validation & verification
  - ✓ NetApps repository allows collaborative development and source code management
- Web-based access to the experimentation facility



- DevOps pipelines for automated performance testing
  - ✓ Leverage Jenkins to implement CI/CD Pipelines
  - ✓ Test scripts define test cases and experiments
  - ✓ Validation / Verification reporting



Use Case Scenarios	5G Testbed	Media-based NetApp				Orchestratio n NetApp	Security NetApp	
		Streaming	MCDN	Stream- Selector	Immersive- Media	PaaS	WAF	IDS
1.1: Immersive 360 VR	сттс	•			•	•	•	•
1.2: Interactive 8k and VR	TNOR	•			•	•	•	•
2.1: User-Generated Content	TNOR			•		•	•	•
2.2: Live Production	CTTC			•		•	•	•
3.1: multi-CDN selection	CTTC TNOR	•	•			•	•	•
3.2 Smart city co-creation	CTTC TNOR		•			•	•	•



#### **UC1:Immersive AR, VR and XR applications**

#### Immersive 360° VR media experiences

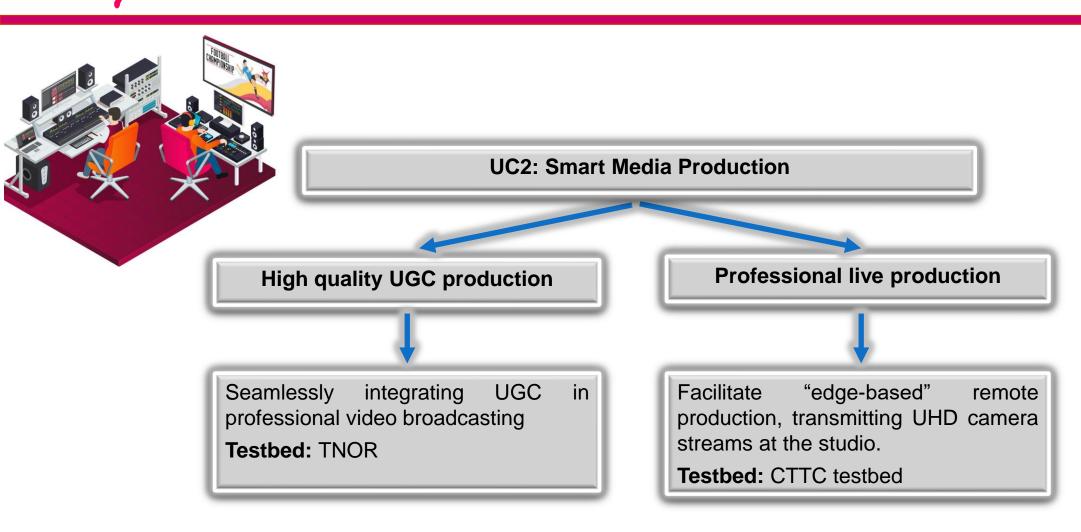
Demonstrate real-time 3D holograms of persons, that can be dynamically inserted in a VR environment

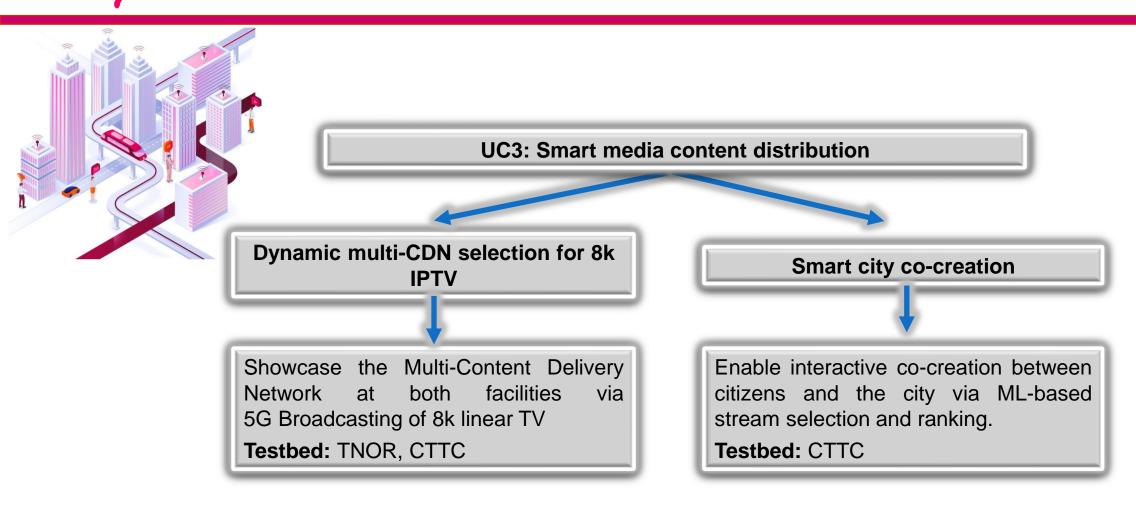
**Testbed:** CTTC

### Interactive consumption of 8k and VR media content

Showcase a new form of transmedia (i.e. multiscreen) storytelling, termed Interactive Digital Narratives

Testbed: TNOR's testbed







#### Thank you for you attention!



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